Public Static Int AddNumbers(int num)

{

int number = num + 5;

return number;

}

console.writeline(AddNumbers(5)) – returns the number 10

Public Static Int AddNumbers(int num)

{

int number = num + 5;

return SubNumbers(number);

}

Public Static Int SubNumbers(int input)

{

return input - 5;

}

console.writeline(AddNumbers(5)) – adds 5 to number now 10 then passes to SubNumbers which makes it 5 the returns back to WriteLine.

public static void DisplayItem(var collection)

{

foreach (var item in collection)

{

console.writeline(item);

}

}

Doesn’t matter in you pass in arrays or list because data type will morph, void means you are not creating an object, Voids probably need to stay unders Console Project